PlayDecide Instructions

Preparation.



Print out the PDFs on coloured paper or light cardboard (160 gr/m2)

You need the following A4 sheets:

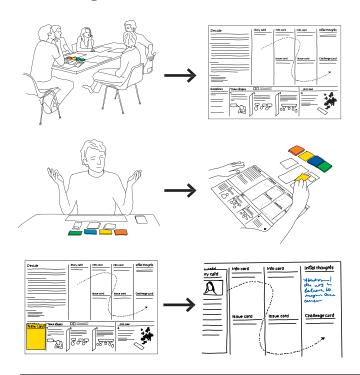
yellow (1), orange (2), green (3), blue (3) and white (7).

Cut out the cards.

Print or copy as many placemats and instructions as there are players.

Decide works best when played by 4 up to 8 people.

Getting started.



From start to finish, decide will take about 80 minutes to play. All players have a 'placemat' in front of them.



There are different types of cards that will gradually fill up the placemats. The facilitator talks the players through the flow of decide using the visual instructions. He or she points out the aims of the game.

During the first part of decide, information is gathered and shared. Then the discussion phase follows.

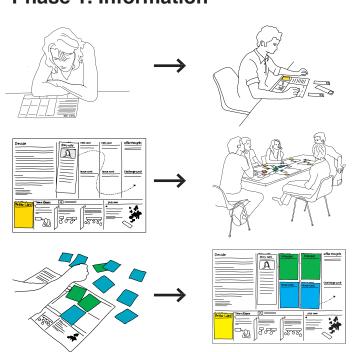
In the third part the players try to formulate a shared group response. Decide ends when the results are uploaded to www.playdecide.org

Before the first phase starts, the facilitator reminds all players about the conversation guidelines (bottom left) and hands out the yellow cards.

Anyone can raise a yellow card to pause the discussion in case they feel someone is not respecting the guidelines. When the issue is solved, the discussion resumes.

On the top right of the placemat there is a space for notes and 'initial thoughts'.

Phase 1. Information



This part of the game will take approximately 30 minutes. All players read the introduction (top-left).



All players read a few storycards, choose one which is significant for them and put it on the placemat. Each player briefly summarizes their storycard to the other players (who maybe haven't read that card).

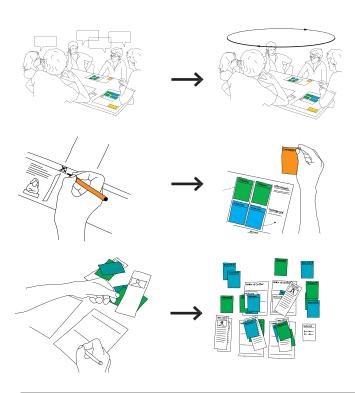
All players exchange and read infocards, choose two which are significant for them and put them on the placemat. Each player briefly summarizes their infocards to the other players.

All players read issuecards, choose two, which are significant for them and put them on the placemat. Each player briefly summarizes their issuecards to the other players.

Players can use the white cards at any time to add information and issues if needed.

(not all steps are shown, the same procedure is repeated for story-, infoand issuecards. At the end of this phase all types of cards are on the placemats as shown in the last image)

Phase 2. Discussion



This part of the game takes approximately another 30 minutes



The participants start to talk about one or more themes inspired by the cards and their own personal knowledge, and they try to identify one or more larger themes that all feel relevant. The discussion flows among the players. Everyone tries to respect the guidelines (if not the yellow cards can be used).

If the discussion is difficult or it slows down, 'challenge cards' might loosen things up. The facilitator hands them out 'face down'. Players read them and take action.

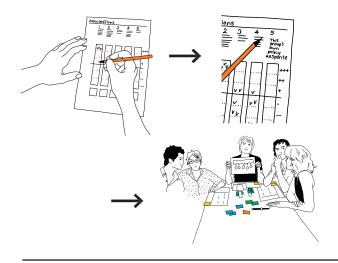
During this phase, players can use the cards on their placemat to sustain their arguments.

They put on the table the cards that back up their contributions, group them and record the discussion by making clusters around the themes that reflect the group's vision.

All types of cards can be used to make a cluster, also those that were not selected by the participants in the first phase.

At the end of this phase there should be at least one cluster.

Phase 3. A shared group response



This last part of decide will take approximately 20 minutes.



Everybody reads the 4 policy positions.

Try to look for common ground. Is there a policy position you can all live with? If not, try as a group to formulate your own 'fifth policy'.

Based on the conclusions of the cluster(s), all players vote individually in turn on all 4 (or 5) policies. They pass around the voting grid, and vote on the policies, writing a small "X" in the square of the voting grid which reflect their position for that policy (from disagreement to full support, or abstain).

Upload results



The facilitator transfers the results on the voting form using the 'upload' function on this website www.playdecide.org

Your results will be added to the results of all other decidesessions played in Europe.

